



EST. 1993



STUDENT LIFE
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Kids Ministry

Craft and

Recreation

Guide



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Supplies will be provided for the following crafts.



CHALK AND NATURE DRAWINGS

Be sure it is ok with your Site Contact to use sidewalk chalk. Have kids walk around outside and pick up things they could use in a chalk drawing (pine cones, acorns, rocks, sticks). Pass out sidewalk chalk and have them use the chalk and items they picked up to make a picture that reminds them of the story shared earlier in the day.

Supplies: Chalk



IT TAKES A TEAM MOSAIC

The goal of this craft is for the kids to recognize that by working together they are able to make something way cooler than they could have made on their own. Pass out construction paper and markers to the kids. Have them draw a colorful design that fills the entire page. Be sure to tell the kids not to get too attached to their drawing, because it will be cut up and used as mosaic tiles (Note: holding up an example would be helpful). After everyone has finished their drawing, the leader can gather them all together and begin to cut shapes and patterns, varying in sizes. Create a pile of the new mosaic pieces in the center of the group. Pass out a paper plate to each child. Then, they can choose to create a mosaic with the group's pieces by gluing them on their paper plate.

Supplies: Construction paper, crayons markers, paper plates, glue sticks



CRAFT STICK PUZZLE

Lay 7-10 popsicle sticks in a row together. Use one long piece of tape to secure them together. This part doesn't need to be perfect...you will remove it soon! Flip the popsicle sticks over and encourage the kids to draw a picture on the other side with markers or crayons. Once they are finished, remove the tape and mix up the popsicle sticks. Then they can put the puzzle together. As an additional activity, they could switch popsicle sticks with a friend so they are putting a new puzzle together.

Supplies: Craft sticks, tape, markers or crayons



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GLOBE HAND PRINTS

First cut out a circle with blue construction paper. To make it easy, have a leader draw out the circle for the kids. Trace each kid's hand on a green sheet of construction paper. Have kids (or leaders) cut out the circle and their handprint. Glue the two traced hands onto the circle. You can add a cross in the middle with brown markers and have the kids add any additional designs they would like. Have kids or leaders write John 3:16 around the edge of the globe.

Supplies: Blue and green construction paper, brown marker, stick glue, scissors



YARN CROSS HANGER

Take four popsicle sticks and form a square. Use a small amount of glue to hold the sticks together. You will need to let this dry before moving to step two. Take yarn and begin wrapping it around the popsicle sticks to make a cross. You can instruct the kids to write a verse around the popsicle sticks. Use another piece of yarn and glue to make a hanger for their art.

Supplies: Popsicle sticks, yarn, white glue, markers

Note: The example pictured uses cardboard instead of popsicle sticks. Popsicle sticks will work!



HANDPRINT FISH PUPPETS

Trace one hand of each child. Have either kids or leaders cut out the hand. Kids can add a googly eye and draw on their hand. When they are finished, glue the popsicle stick to the back of the hand.

Supplies: Construction paper, markers, crayons, googly eyes, white glue



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JESUS IS THE KEY

Begin by drawing an outline of a key on the construction paper. Each kid needs multiple “keys.” The kids will then decorate each key with words, stickers, or drawn pictures. For example, the kids could write “God the Father,” “Jesus the Son,” and “The Holy Spirit” on the keys. Then help the kids cut out their keys. Punch a hole at the top of each key and connect them with a string.

Supplies: Construction paper, scissors, markers or crayons, hole punch, string, decorations



PAPER PLATE ANIMALS

There are MANY different animals you can make out of paper plates and supplies on hand. Use the photos as inspiration and simplify wherever you can! Using construction paper and markers work just as well as paint. It could work best to buddy up with kids and let them decide what animal they would like to create.

Supplies: Paper plates, googly eyes, scissors, markers, crayons, construction paper, glue



THANKFUL TURKEY

Have a leader cut out several different colors of “feathers” and two orange triangle “beaks” for each child. Ask everyone to write down one thing they are thankful for on each feather. Pass out the paper bags and have kids or a leader write “1 Thessalonians 5:20-Always give thanks for everything,” on the front of the bag. Glue on the two beaks and feathers. Use a marker to add the eyes and additional decorations.

Supplies: Paper bags, construction paper, markers, scissors, glue



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FRUIT OF THE SPIRIT FOLDING CRAFT STICKS

Pass out 10 popsicle sticks to each child. Use masking tape (a little shorter than the length of the popsicle sticks) and tape together sets of two. Once you have five sets, flip them over and connect two sets together with masking tape. Connect those sets of two together until they are all connected. Fold them like an accordion to secure the tape. Once they are secured, pass out markers or crayons and have kids decorate and write the fruits of the spirit on the popsicle sticks.

Supplies: Masking tape, popsicle sticks, markers, crayons



EMOJI POPSICLE FACES

Lay one popsicle stick down horizontal and apply a thin layer of glue across it. Lay the other popsicle sticks down vertically creating the "face". Once it has had a minute to dry, have kids color the faces yellow. Then they can use other markers or crayons to draw their favorite face emoji. When finished, they can add the memory verse to the back.

Supplies: Popsicle sticks, glue, markers, crayons

CREATION CRAFT

If you are teaching the creation story, this would be a great craft to utilize. Pass out 6 paper plates for each child. Retell the story as they decorate each plate.

- Day 1: Light and Darkness-Ask kids to draw a line in the middle of the plate. Have them color one side black and one side yellow.
- Day 2: Heavens-Glue cotton balls to the top of the plate for clouds and draw water below.
- Day 3: Land and Vegetation-If available, collect grass, weeds or leaves to glue on to the bottom of the plate. Draw flowers sprouting from the ground.
- Day 4: Sun, Moon and Stars-Draw a crescent shape on the plate. One side should be colored gray and the other yellow. Cut out stars from construction paper to glue onto the plate.
- Day 5: Birds and Fish: Cut the paper plate in half. One side will be used to make a fish and the other a bird. Use googly eyes, construction paper and markers to decorate the animals.
- Day 6: Animals and People: Use yarn and googly eyes for them to





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create a plate that looks like themselves. When all 6 plates are completed, punch a hole in each one and a yarn loop so they can be easily carried.

Supplies: Plates, markers, crayons, glue, yarn, googly eyes, cotton balls

RED SEA CRAFT

If you are teaching on the Exodus and parting of the Red Sea, this would be a great craft to utilize. Pass out a sheet of blue construction paper and strips of brown construction paper. Have a leader pre cut the brown strips. Ask kids to glue the brown strip in the middle of their paper. Then have leaders help them fold the blue paper to cover over the brown when closed. Instruct kids to decorate the “sea” (blue areas) with fish. Then on the brown section have them write, “God makes a way for all his people. Exodus 14-15.” (Or something else connected to your lesson.)

Supplies: Brown and blue construction paper, markers, crayons, scissors, stick glue



AT THE TEMPLE CRAFT

This is a great craft if you are teaching about Jesus being at the Temple or sharing about the church community. Glue the envelope with the flap open to the construction paper with the pocket facing out. Use markers or crayons to draw faces and clothing on the craft sticks to make people. Decorate the envelope with the markers to resemble the front of a church. Decorate the area outside the church as time allows. Place the craft stick people inside the envelope church.

Supplies: Construction paper, envelopes, markers, crayons, popsicle sticks, glue sticks





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JESUS CAN DO ANYTHING BOAT

Before the craft begins, cut paper plates in half and cut out triangles for the sails. Guide kids to color the sail and boat with markers or crayons. Have kids write Jesus Can Do Anything on the sail. Give each kid a piece of blue construction paper and instruct them to tear it into small pieces. Use glue sticks for them to attach the blue paper pieces to the bottom part of the boat creating waves of water. Use glue to attach popsicle sticks and sail to the paper plate.

Supplies: Paper plates, popsicle stick, blue construction paper, crayons, markers, glue sticks



BIBLE BOOKMARKS

Help the kids outline and cut out bookmarks from either construction paper or cardstock. Have the kids write their favorite Bible verse on it. They could also write the memory verse for the week! They can then decorate their bookmarks however they want. Punch a hole in the bookmark and attach a string or yarn.

Supplies: Construction paper or cardstock, scissors, string or yarn, hole punch, markers or crayons



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SUPPLIES PROVIDED

You will receive these items before you leave for your mission site. Label any additional supplies you bring with your church name.

- Crafts
- Construction Paper
- Crayons
- Glue Bottles
- Glue Sticks
- Googly Eyes
- Scissors
- Magnets
- Markers
- Hole Punch
- Envelopes
- Sidewalk Chalk
- Yarn
- String
- Paper Bags
- Beads
- Masking Tape
- Paper Plates
- Scotch Tape
- Popsicle Sticks
- Assorted Coloring Sheets



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KIDS MINISTRY RECREATION IDEAS

Equipment will be provided for the following games

HEADS AND TAILS

Divide kids into pairs, and have them form a line in the center of the field. The pairs begin by choosing either heads (the top of a frisbee) or tails (the bottom of a frisbee). The leader flips the disc in the air like a coin. As soon as it lands, the player whose side is facing up must run to a predetermined spot. The other player must try to catch them before they reach it. If they are tagged before they cross the line, they are out. If they make it to safety without being tagged, they can continue playing the game. Players find a new partner to pair with, and you play the game again.

Supplies: Frisbee

RIP TAG FLAG

Divide kids evenly between two teams and have a rip tag flag for that team's color on their arm. Players should have the flag on the outside of their arm just above their elbow. During play, make sure players do not guard their flag by tucking it under their armpit or on the inside of their arm. When a flag is pulled, they must go to their team's side and wait for a teammate to get them back in by pulling another player's flag and giving it to a teammate who is out. Once all of a team's players are out, the game is over and you reset the game.

Supplies: 2 rip tag flag sets

ULTIMATE SCORE

Each team will try to move the ball down the field and into their opponent's "goal". The goal can be a bag, plastic bin, or coned area. Students can advance the ball by throwing it to another teammate. When students catch the ball, they are only allowed to take two steps in any direction. If your team drops the ball or throws an interception, the other team gains possession of the ball. Students are not allowed to rip the ball out of the other team's hands and must also give them a 2 feet buffer. Students must also keep a 5 feet distance from their own goal.

Supplies: Game ball (soccer ball, kick ball, etc.), goals.

CRAB SOCCER

Divide the playing field into a large square. Divide into four teams and place the teams on the four sides of the square. Have everyone assume the "crab position." Number the students off on each side of the square, starting over with each new side. Place a beach ball in the middle of the playing field. Call out a number. The student with that number from each side of the square should crab-walk forward. The object of the game is for students to protect their side of the square and try to kick the ball over one of the other three sides.

Supplies: Beach ball



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HUMAN FOOSBALL

Set up the playing field into a large rectangle with two goals. Divide into two teams and place them in lines standing an arm's length apart across the rectangular field. Alternate the lines of teams (i.e. line 1 is team A, line 2 is team B, line 3 is team A, line 4 is team B, etc.). Place a beach ball or kickball in the middle of the field and start the game, playing like a foosball table where kids must work together to score goals and prevent the opposing team from scoring.

Supplies: Beach ball or kickball

KEEP IT UP

Arrange the kids into lines similar to the lines in human foosball. Put the beach ball in the air. The object is for the kids to keep the ball in the air as long as possible. The team that drops the ball gets a point. First team to ten points loses.

Supplies: Beach ball

BEACH BALL RELAY

Split a field into two sections about 30 feet apart. Divide into two equal teams. Then, separate each team into two groups. Have those groups stand opposite one another with the 30 foot space between them. Give each team one beach ball. On "Go," the first contestant from each team will make their way to their team's other group while hitting the ball in the air. They cannot catch the ball or hold the ball. They must keep tapping the ball in the air until they reach the opposite side. The relay continues until everyone on the team takes a turn. The first team to finish wins.

Supplies: 2 beach balls

OPERATION OBSTACLE

Divide into two teams. One member of each team will be blindfolded and instructed to walk from the start to a designated end of the course. Lay found objects (balls, jump ropes, etc) out across the course. The objective is for teammates to talk the blindfolded team member through the obstacles without stepping on any of them or crossing over into the other teams' territory.

Supplies: 2 blindfolds, supplies from rec pack

DRAGON'S TAIL

Form multiple teams, or "dragons." Groups form a dragon by standing in a line, facing forward and putting their hands on the shoulders of the person in front of them. The last person will be the tail by wearing a flag football belt dangling in the back. The dragon head will try to take other teams' tails, while protecting their own. When your tail is taken or your dragon breaks apart, your team is out and sits down. NOTE: Curling the tail into the middle of the dragon is illegal. The last dragon standing wins.

Supplies: Rip tag flags



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Someone will be the thrower. The rest of the children will group together anywhere from 25-100 feet away (depending on how far the thrower can throw a football). To play the game, the thrower throws the ball high into the crowd. If someone catches the ball without it touching the ground, he or she gets 100 points. The object is for one of the catchers to get 500 or more points before anyone else. Once they do, they will become the thrower. This game is a lot of fun, but watch out for any rough play.

Supplies: Football, Jump Ropes, Wiffle ball sets

ADDITIONAL GAMES THAT REQUIRE NO SUPPLIES

JUMP THE CREEK

Mark two lines, using chalk, tape or tree sticks, and place them three feet apart. Line kids in a row 10 feet behind one of the lines. One at a time, they will run and jump over the space between the lines. The space is the “creek.” If someone lands in the middle and doesn’t make it across, they are out. Once everyone has taken a turn jumping across the creek, move the lines further apart and let the remaining kids go again. Repeat this process until one winner remains.

RAINBOW TAG

This game takes place on a basketball court or a rectangular field with boundaries. Kids line up shoulder to shoulder on one of the baselines facing the middle. Three selected “taggers” wait in the middle. When the taggers call out a color, kids wearing that color shirt try to run across to the other side without being tagged. Those who get tagged are out. Repeat this process until only three kids remain. They will become the new taggers and the game starts again.

QUICK LINEUP (OLDER KIDS)

The object of this game is to line up a group in order of their birthday without speaking. Divide the children and students into groups of 10 to 12. Years do not matter; January 1st at the beginning of the line all the way back to December 31st. No one is able to speak throughout the activity. When groups feel they are in the correct order, everyone should raise his or hand.

ROCK, PAPER, SCISSORS BATTLE

Divide into two teams. Each team lines up shoulder to shoulder with about 10 feet in between them. Ten feet behind each team is a line for their “safe zone.” Each child competes against the person facing them in the opposing line. Instead of using their hands, kids must use their entire body to be the paper, rock or scissors. The loser must run back across the “safety zone” line. If they are tagged before they cross the line, they are out. If they make it to safety without being tagged, they can continue playing the game.



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ADD-ON-TAG

Mark off a field to play tag (the larger the field, the longer the game will take). Divide everyone into pairs. The object of this game is for the “It” pair (hand-in-hand runners) to run together and tag other pairs. Once pairs are tagged by the group that is “It,” they join hands and the “It” becomes a quartet (hands joined to form a line). When they catch another pair, they become a sextet, etc. Only the two people at the end of the catching line are allowed to tag a fleeing pair. If the line breaks at any point and they touch a non-“It” pair, the catch does not count. This catching sequence continues until only one pair is left. That pair is declared the winner. If pairs break grip or run out of bounds while running away from “It,” they are automatically caught. (To prevent injury, do not allow pairs to run through or under the catching line.)

ADDITIONAL GAMES THAT NEED NO EXPLANATION

ULTIMATE
FRISBEE

FOLLOW THE
LEADER

WIFFLE BALL

HOT POTATO

KICKBALL

DUCK-DUCK
GOOSE

CAPTURE THE
FLAG

FREEZE TAG

MOTHER MAY I

RED ROVER

SIMON SAYS

RED LIGHT,
GREEN LIGHT



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WATER GAMES

If your site allows for Water Games, let Student Life Staff know in advance and they will provide supplies for the following games.

SPONGE TOSS RELAY

Divide into teams. Each team forms a line with teammates spaced a short sponge toss away (about six feet). At one end of the line is a large container of water with large sponges in it and the other end has a small bucket. When signaled to start, the person at the large container is to throw a sponge to the next teammate, and that person to the next, etc. until it reaches the end of the line. The last person is to squeeze the sponge out and then run to the start of the line, dip the sponge in the large container and pass to the next person. If the sponge is dropped while being passed, it is to be thrown back to the start of the line to begin again. The team with the most collected water after everyone has taken the sponge out of THE large container wins.

Supplies: Buckets, sponges

DUCK, DUCK, SPLASH

This game is just like "Duck, Duck, Goose," except the person who is "It" will have a cup of water, a soaked water bomb or a soaked foam ball. As they pass by each person in the circle, they say 'dribble' and dribble a few drops of water on their head. When they say "Splash!", they will squeeze the water on somebody's head. Then the wet player chases "It" and tries to tag he/she before they get back to the wet player's spot and sit down.

Supplies: Water cup or soaked sponge

LORD OF THE RING

Lay a large circle of cones or other markers down on the field. This acts as a boundary and needs to be modified according to the size of the group. Surrounding the perimeter are several buckets of water. Two to five kids start out as throwers, standing on the outside of the circle with soaked sponges. Everyone else is in the middle. The throwers simply throw their sponges at the kids in the middle. When hit, a kid automatically becomes a thrower and the last man standing in the center wins. Be careful of rough play.

Supplies: Sponges, cones

WET POTATO

The group forms one giant circle. The leader takes a wet sponge out of the middle and says "go." The group either sings the hot potato song or does a count down. The idea is for you to not have the potato at the end of the count down or song. Whoever is holding the wet potato gets the rest of the water squeezed out on top of their head and is eliminated. Add a new wet potato each round so that there are several going at a time.

Supplies: Sponge



STEAL THE SPLASH

This is Steal the Bacon with a wet twist. Divide into two lines and have each team face each other. Give each kid a number. When you call out a number, the two team members with the same number race to tag the base, which is a dome cone or other marker in the middle. The first player to reach the middle gets splashed from a cup of water by the adult. Leaders may also play with two or three cups in the middle and call out multiple numbers. Each time a team player is splashed, they gain 10 points for their team. First team to 100 wins.

Supplies: 2 (or more) water cups

SUPPLIES PROVIDED

You will receive these items before you leave for your mission site. Label any additional supplies you bring with your church name.

Basketball

Cones

Parachute

Kickball

Beachballs

Football

Rip Tag Flags

Blindfolds

Frisbee

Soccerball

Chalk

Jump Ropes

Wiffle Ball Set